

Luminosity distance dispersion in Swiss-cheese cosmology as a function of the hole size distribution

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A Bird's Eye View of Cosmology

- **Cosmology** is an observational science!
- Goal:
 - (i) Infer the components of the universe
 - (ii) Study how those components evolve
- Usually, one does this by comparing observations to a *model*, constructed from theory.
 - A canonical example: luminosity distance-redshift relation



Credit: Huntington Library

Luminosity Distance and Redshift

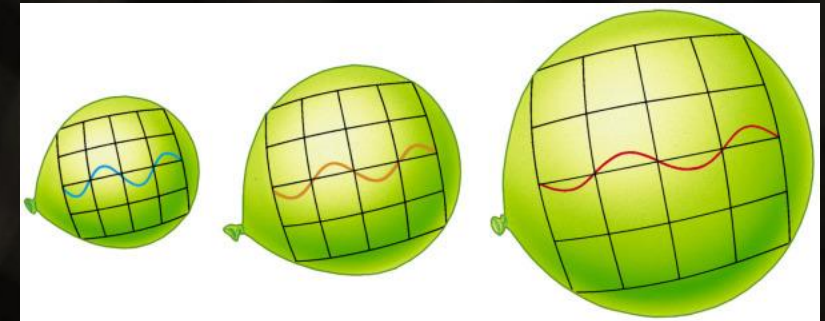
Luminosity distance (D_L)

- Distances inferred from apparent brightness of sources with known luminosity (standard candles)



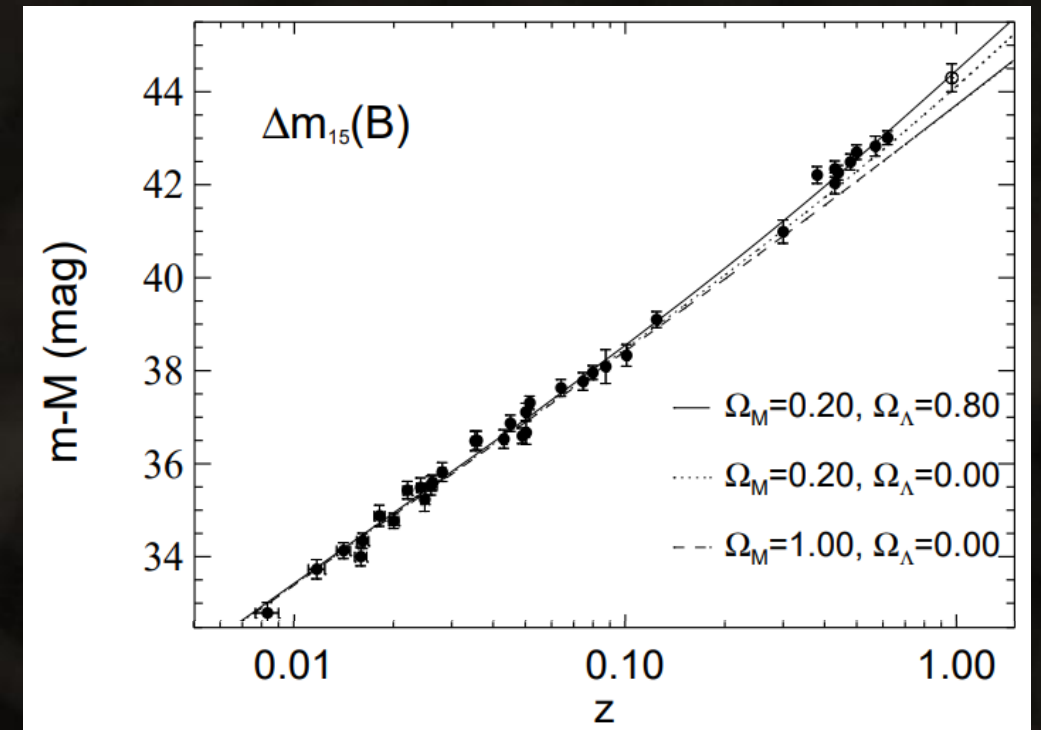
Redshift (z)

- The fractional change of the photon's wavelength
- Only talking about cosmological redshift*



$D_L - z$ Relation

- We observe these $(D_L, z) \rightarrow$
- Then we fit the theory $D_L(z|\theta)$
 - Infer $\theta = \{\Omega_M, H_0\}$
- **Observation:** Supernova Type Ia
- **Theory:** Friedmann-Robertson-Walker Metric



Credit: Riess et al.
(1998)

Friedmann-Robertson-Walker (FRW) Metric

Isotropy: the universe looks the same *in every direction*



Homogeneity: the universe looks the same *at every location*



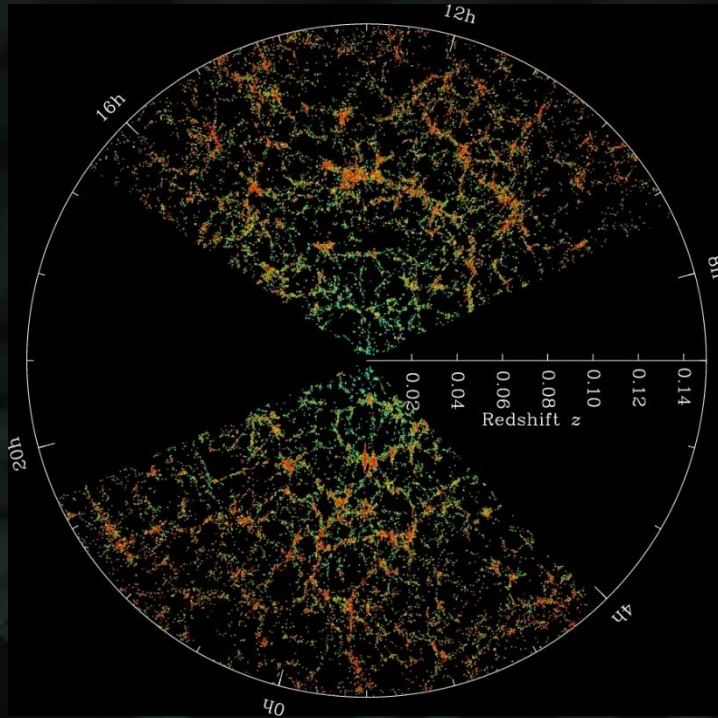
FRW Metric

$$ds^2 = -dt^2 + a(t)^2 \left[\frac{dr^2}{1 - kr^2} + r^2 d\Omega \right]$$

- From this, we can derive $D_L - z$ relation

Inhomogeneity

- Galaxy surveys & simulations observe *cosmic voids*

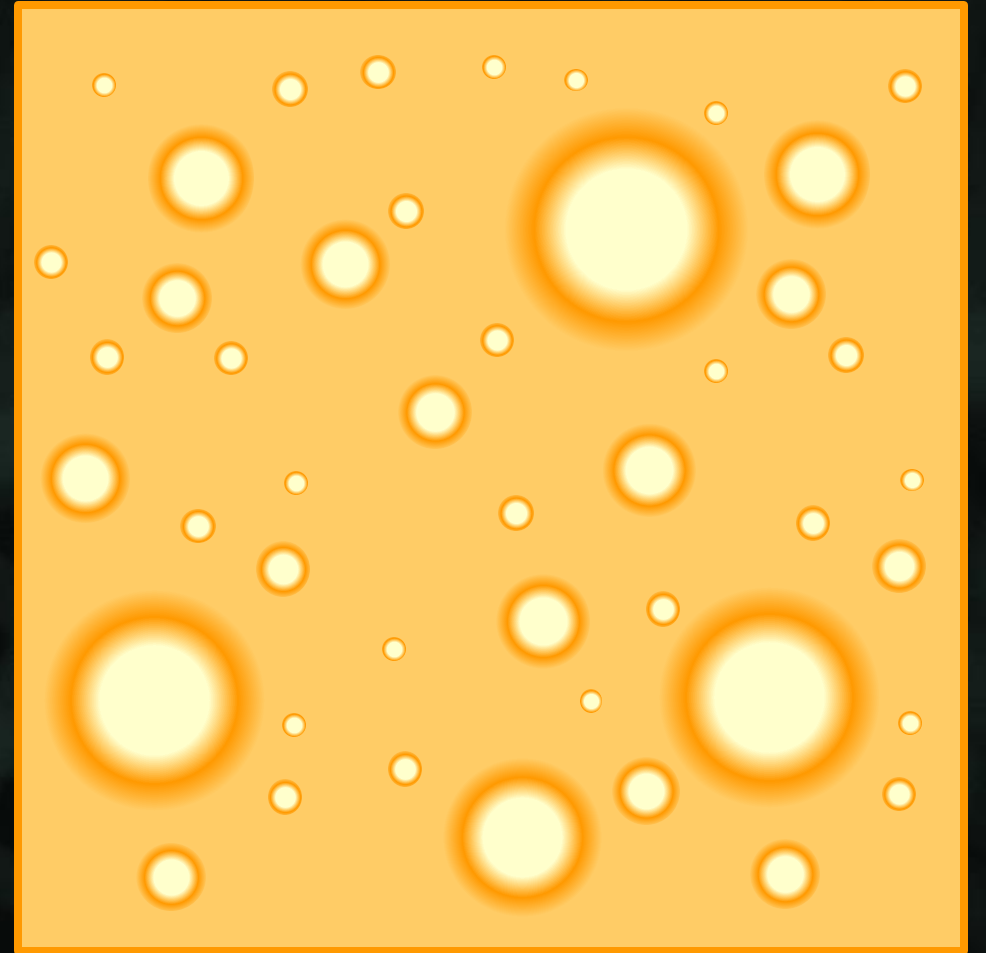


Credit: SDSS

- Metric deviates from FRW at \leq homogeneity scale.
- (D_L, z) varies from one line of sight to the next, depending on inhomogeneities it passes through.
- D_L and z are “fuzzy”.
 - Is this enough to solve various problems in cosmology? Dark energy? H_0 tension?
- How do we investigate this?
 - Surveys and simulations are limited by resolution

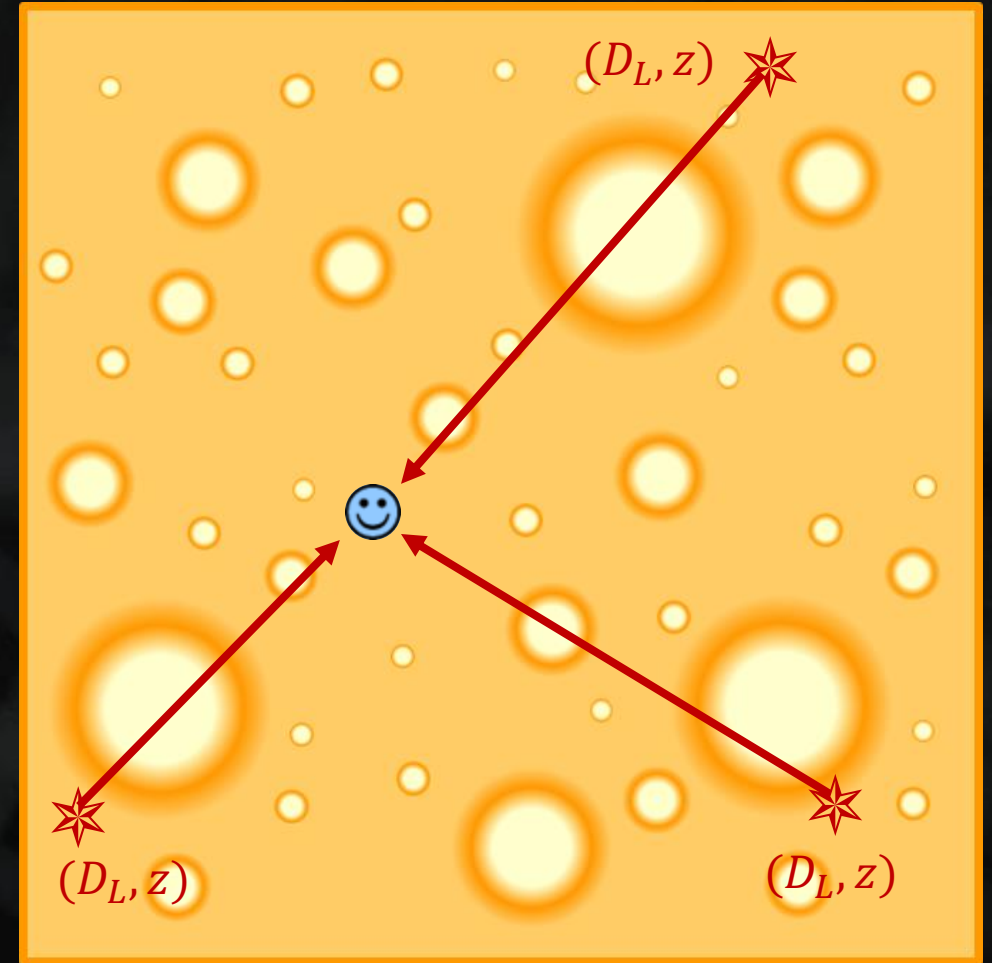
Swiss-cheese Models

- Homogeneous background w/ spherical voids
- Spherical symmetry \rightarrow exact solution of GR
- Past works: ≥ 10 Mpc holes
- This work:
 - (Hypothetical) small holes
 - power law hole size distribution



Method

1. **Construct** a Swiss-cheese universe.
2. **Propagate** light rays through the holes.
3. **Calculate** D_L and z from properties of light.



How to make Swiss-cheese

“Cheese” : FRW metric

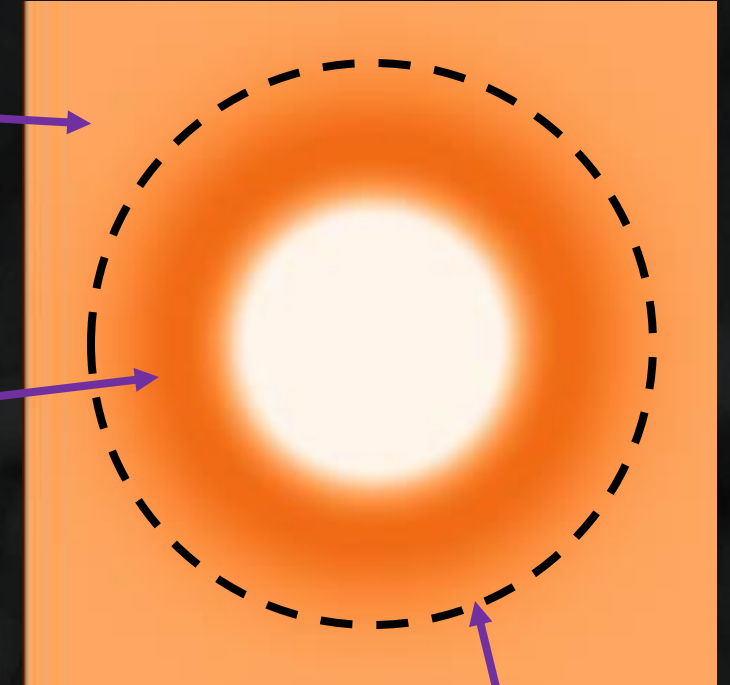
$$ds^2 = -dt^2 + a(t)^2 \left[\frac{dr^2}{1 - kr^2} + r^2 d\Omega \right]$$

“Hole” : Lemaitre-Tolman-Bondi (LTB) metric

$$ds^2 = -dt^2 + a(t, r)^2 \left\{ \left[1 + \frac{ra'(t, r)}{a(t, r)} \right]^2 \frac{dr^2}{1 - k(r)r^2} + r^2 d\Omega \right\}$$

Constraints: avoid...

- Density divergence/shell crossings
- Blueshift divergence



Junction
Conditions

Light Propagation

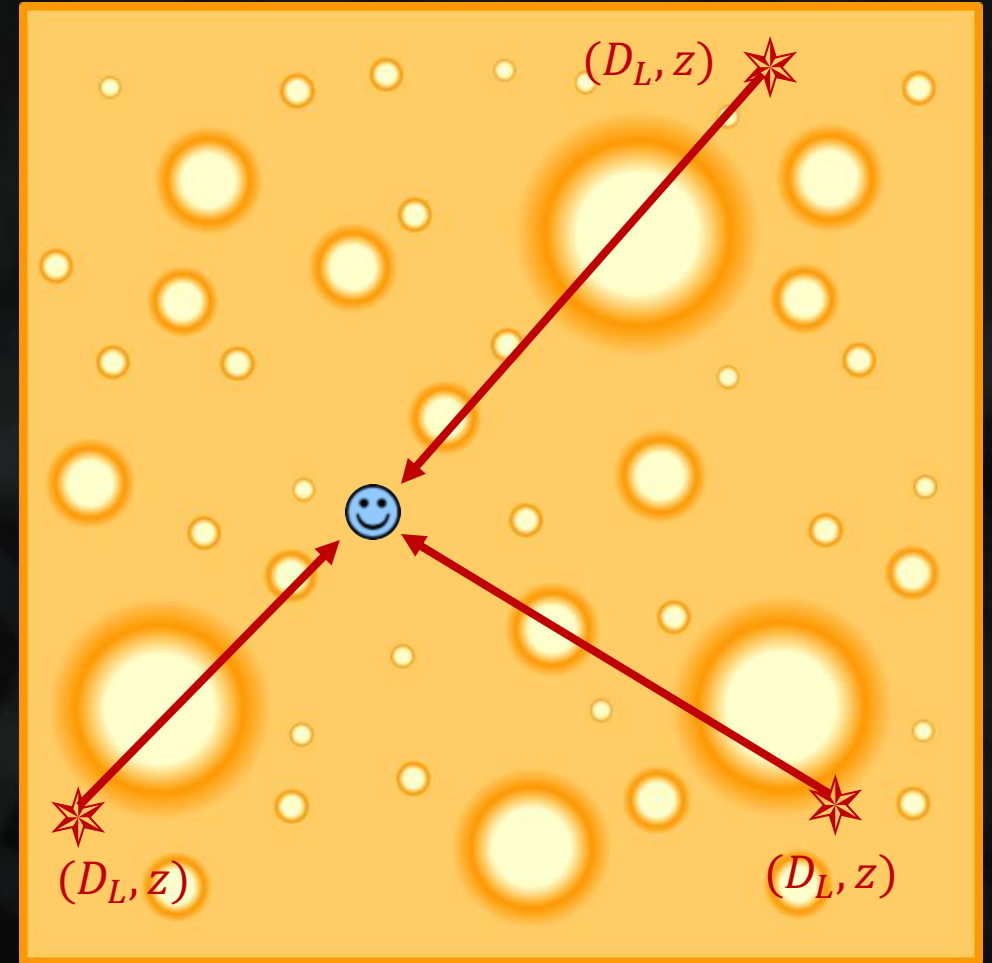
- **Geodesic Equations**

e.g.
$$\frac{dp^t(s)}{ds} = -\frac{(\dot{a}+r\dot{a}')(a+ra')}{1-kr^2} (p^r)^2 - \frac{\dot{a}L^2}{r^2a^3}$$

- **Optical Equations**

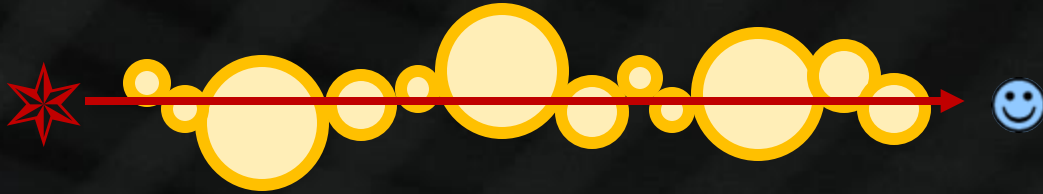
e.g.
$$\frac{d\theta}{ds} = -\frac{1}{2}\theta^2 - 2(\sigma_+^2 + \sigma_-^2) + 2\omega^2 + R_{\alpha\beta}p^\alpha p^\beta$$

- Relates light properties at source & obs.
- Integrate these ODEs numerically
- Calculate observables (D_L, z)

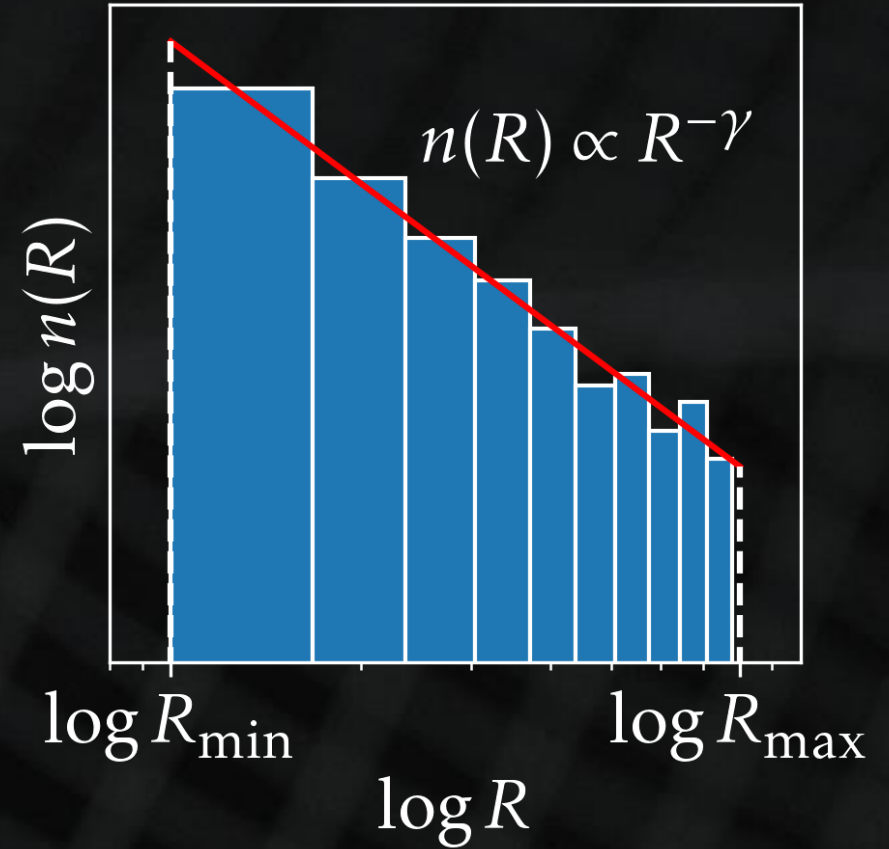


Hole size distributions

- Light beam encounters holes successively

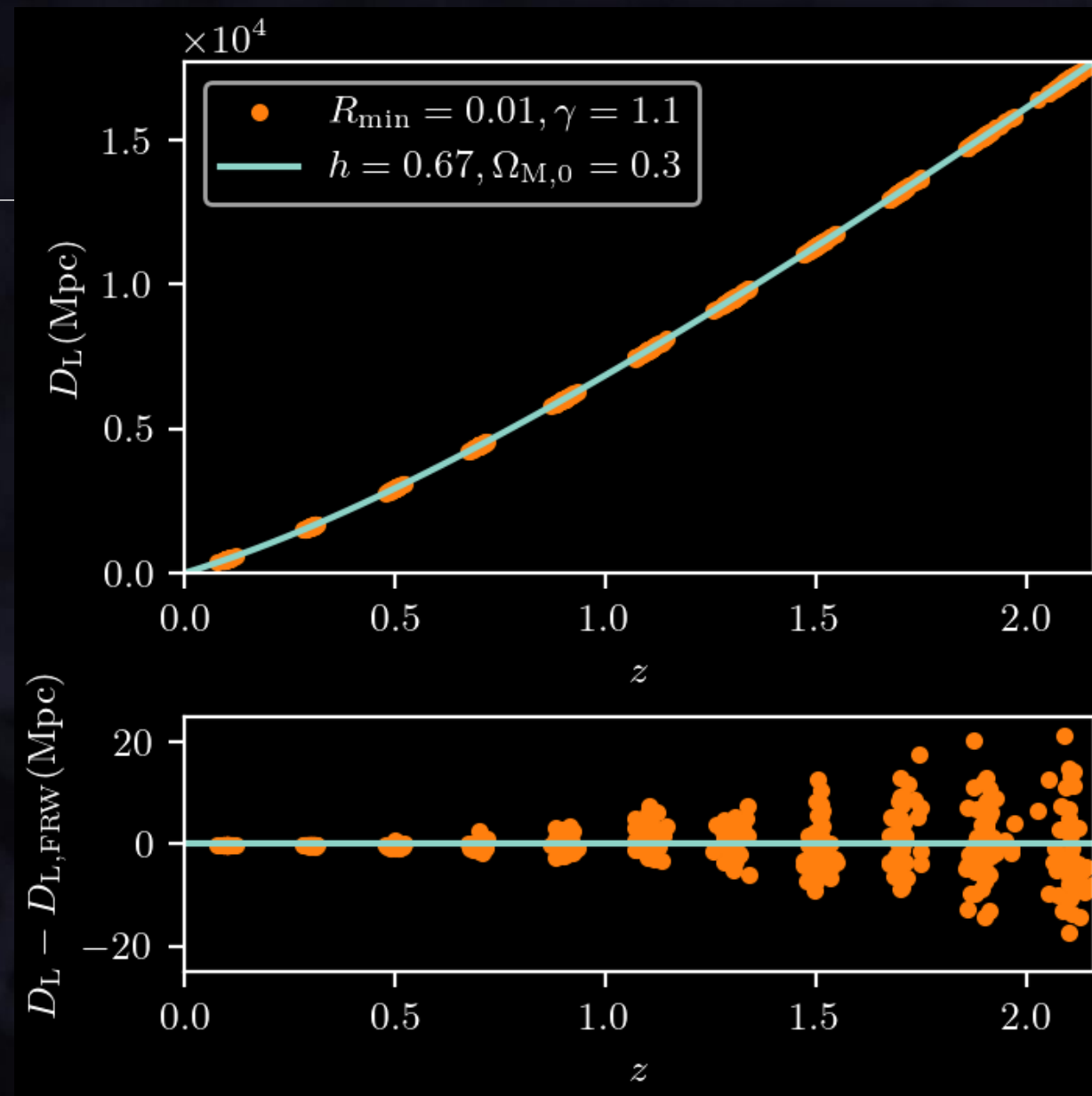


- Sample hole size from power law PDF
 - Minimum hole size R_{\min}
 - Logarithmic slope γ



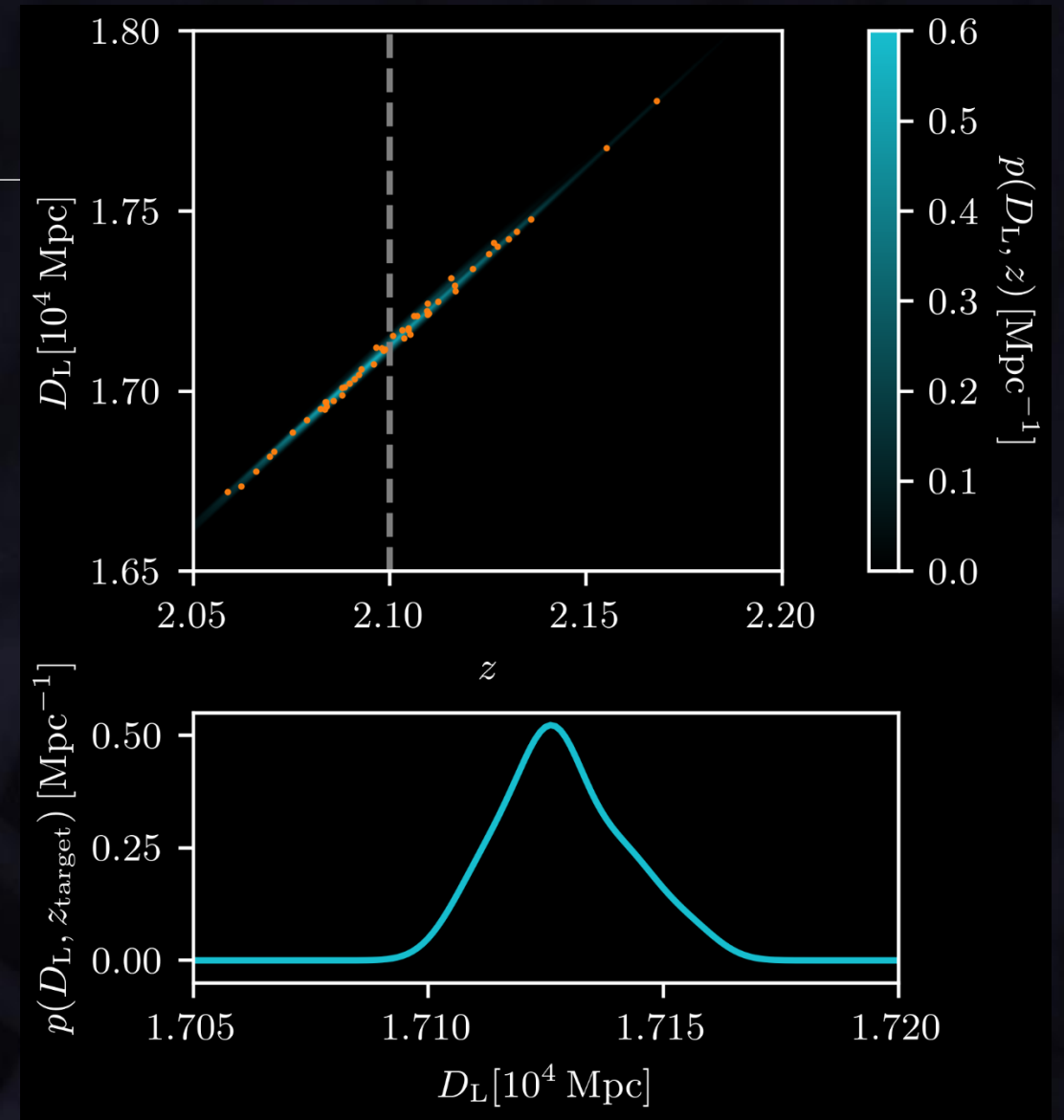
$D_L - z$ dispersion

- Qualitatively, (D_L, z) lie around the “cheese FRW” $D_L(z)$.
- Dispersion growing with z
 - How do we quantify this?
 - Subtracting FRW $D_L(z)$ might contaminate the dispersion



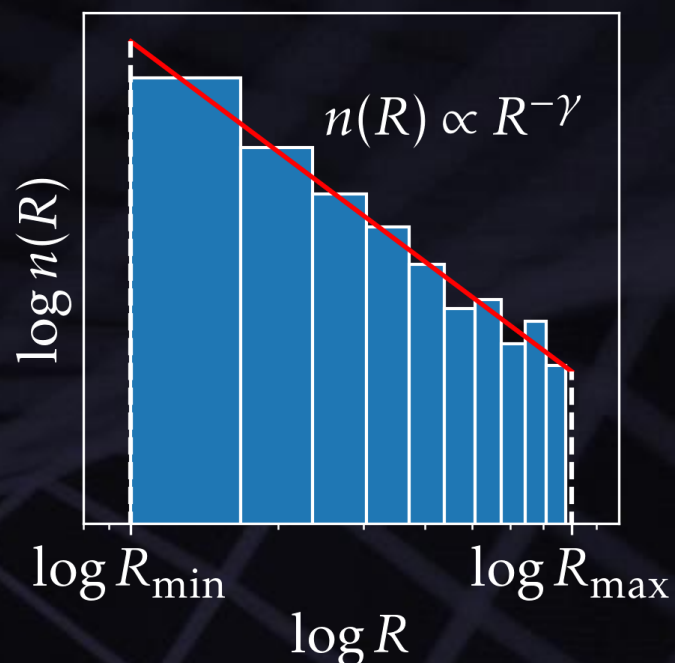
Measuring σ_{D_L}

- Generate a sample of 50 (D_L, z) around z_{target}
- Kernel density estimate $p(D_L, z)$
- Calculate width of $p(D_L, z_{\text{target}})$
- Do this for many Swiss-cheese parameters

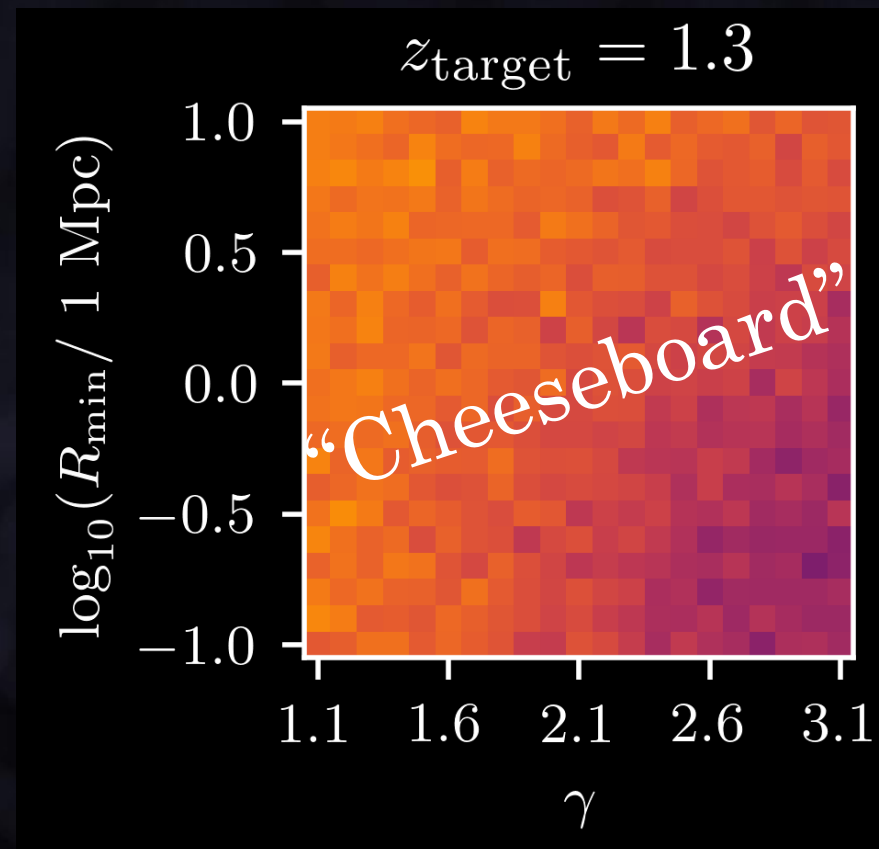


Parameter space

- Minimum size: $0.1 \text{ Mpc} < R_{\min} < 10 \text{ Mpc}$
- Logarithmic slope: $1.1 < \gamma < 3.1$



*Larger
minimum size*

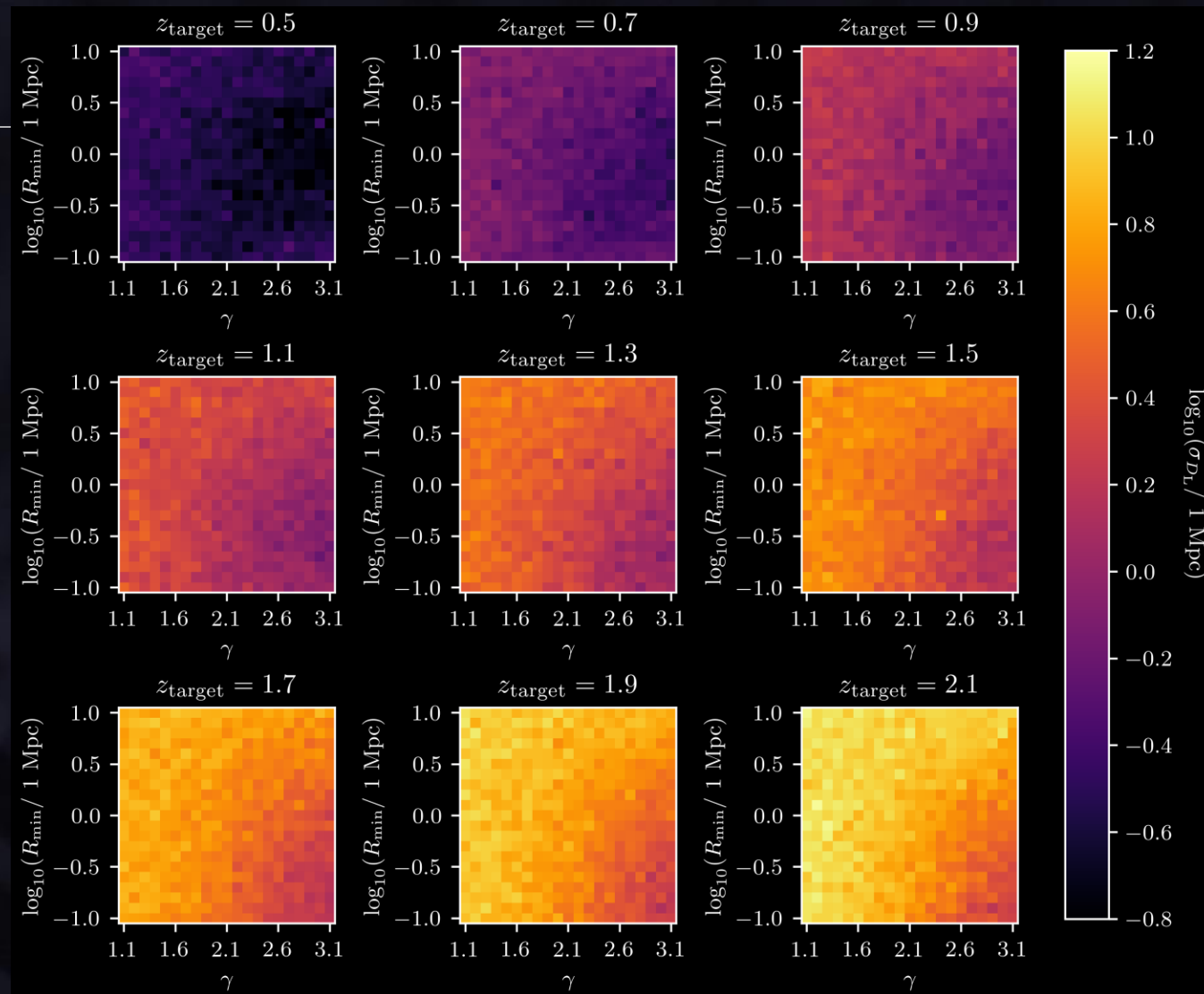


Steeper Hole Distribution

D_L dispersion

- σ_{D_L} decrease towards lower right
- Large γ , small $R_{\min} \rightarrow$ Largest fraction of small holes
- Nonlinear least-squares gives

$$\sigma_{D_L} = (2.19 \text{ Mpc}) z^{2.25} \left(\frac{R_{\min}}{24 \text{ Mpc}} \right)^{0.157(\gamma-1.16)}$$



Conclusion & Outlook

- (D_L, z) varies from one line of sight to another because it depends on the inhomogeneous metric in between source and observer
- Using a Swiss-cheese model of cosmology, we estimate D_L dispersion

$$\sigma_{D_L} \sim (2.19 \text{ Mpc}) z^{2.25} \left(\frac{R_{\min}}{24 \text{ Mpc}} \right)^{0.157(\gamma-1.16)}$$

- Outlook
 - There are other sources of dispersion: void shape/orientation, profile, etc.
 - Understanding this is important for the era of precision cosmology!
- Paper on the verge of submission – stay tuned!